Budget Committee

Councilmember Stephen Zollman Councilmember Sandra Maurer



City Manager Larry McLaughlin Imclaughlin@Cityofsebastopol.org Assistant City Manager/City Clerk, MMC Mary Gourley mgourley@cityofsebastopol.org Administrative Services Director Ana Kwong akwong@cityofsebastopol.org

City of Sebastopol

BUDGET COMMITTEE Meeting of Wednesday, January 3, 2024 10:30 AM

Meeting to be held in Person and Virtual /Remote Participation Zoom Link is to be used for providing public comment or viewing of Meeting. A video of the meeting will be uploaded to the City website within 48 hours of conclusion of the meeting.

<u>In Person Location</u>: Sebastopol City Hall, 7120 Bodega Ave, Sebastopol, CA 95472 <u>Remote/Virtual Zoom Link:</u> To participate, please use the zoom option or telephone option listed below.

Topic: Budget Committee Meeting - January 3, 2024 Time: Jan 3, 2024 10:30 AM Pacific Time (US and Canada)

Join Zoom Meeting https://us02web.zoom.us/j/81083017681?pwd=WnZYU0NRd3R5ZEFoSEdEU0Q0b2Jidz09

Meeting ID: 810 8301 7681 Passcode: 761194

One tap mobile +16699006833,,81083017681# US (San Jose) +16694449171,,81083017681# US

Meeting ID: 810 8301 7681

Find your local number: https://us02web.zoom.us/u/kkZUzXbv9

Call to Order Roll Call

1. Budget Discussion

Public Comment for Item(s) on Agenda.

SUBMITTING COMMENTS: Comments shall be submitted by email to <u>akwong@cityofsebastopol.org</u> or mailed/left at City of Sebastopol Administrative Services Department, at 7120 Bodega Avenue, Sebastopol, CA 95472 or you may also leave a voice mail that will be made a

part of the public record. Please call 707-823-7863 to leave a message (by recording or comments provided verbally to City staff). If you have any questions regarding this meeting, please contact the City of Sebastopol Administrative Services Department at <u>akwong@cityofsebastopol.org</u> 707-823-7863. The public is advised that pursuant to Government Code section 54957.5 all writings submitted to the City are public records and will be made available for review.

Adjournment

<u>American Disability Act Accommodations/Accessibility</u>: A request can be made orally or in writing, and submitted to the ADA Coordinator by email: <u>building@cityofsebastopol.org</u> or to the City Clerk's Office so as to avoid delay in reviewing and processing the request. Requests can be made by contacting the ADA Coordinator's Office at (707) 823-8597, via email at <u>building@cityofsebastopol.org</u> or by mailing such a request to the ADA Coordinator's Office located at 7425 Bodega Avenue, Sebastopol, CA. Note that if you contact the ADA Coordinators Office, via mail, you need to make the request early enough that a response can be timely provided.

Government Code Section 54953.

(a) All meetings of the legislative body of a local agency shall be open and public, and all persons shall be permitted to attend any meeting of the legislative body of a local agency, except as otherwise provided in this chapter.

(b) (1) Notwithstanding any other provision of law, the legislative body of a local agency may use teleconferencing for the benefit of the public and the legislative body of a local agency in connection with any meeting or proceeding authorized by law. The teleconferenced meeting or proceeding shall comply with all requirements of this chapter and all otherwise applicable provisions of law relating to a specific type of meeting or proceeding.

(2) Teleconferencing, as authorized by this section, may be used for all purposes in connection with any meeting within the subject matter jurisdiction of the legislative body. All votes taken during a teleconferenced meeting shall be by rollcall.

- This meeting is being conducted utilizing virtual settings for teleconferencing and electronic means consistent with State of California Brown Act Requirements
- Anyone using abusive, vulgar, offensive, threatening, or harassing language, personal attacks of any kind or offensive terms that target specific individuals or groups will be muted and removed from the meeting.